|  |  |
| --- | --- |
| private int[] ShuffleArray(int[] ids) |  |
|  | { |
|  | int[] shuffled = ids; |
|  | for (int i=0; i < shuffled.Length; i++) |
|  | { |
|  | int tmp = shuffled[i]; |
|  | int r = Random.Range(i, shuffled.Length); |
|  | shuffled[i] = shuffled[r]; |
|  | shuffled[r] = tmp; |
|  | } |
|  | return shuffled; |
|  | } |